1:07 start

1:07 Michael begins by asking how to proceed with coding after sprint one

1:07 Different people and different components would mean coding separately

1:08 Start interfaces to help delegate work

1:08 Michael asks about Parallel coding

1:09 Mentor talks about the importance of communication

1:10 Mentor says prototyping could be ideal

1:10 Raymond asks about data querying

1:11 Mentor C-sharp is used

1:12 Raymond continues on fundamental database knowledge

1:12 Lachlan asks about ideal number of tables

1:12 Mentor says not to normalise for the sake of normalising

1:13 Mentor continues says to start practice querying

1:14 Josh asks about blob uploading

1:15 Raymond explains our progress

1:16 Explains how much code we have written

1:17 Sam talks about deployment to a node.js framework

1:17 Mentor talks about how to show progress through scrum

1:18 Mentor says to be weary of scope of work

1:18 Lachlan explains how we emphasised feasibility

1:19 Discussion about feasibility and parsing functions

1:21 Mentor talks about how we should discuss how we coded in components

1:24 Michael clarifies what “Applets” are needed

1:25 Sam talks about pug

1:26 Discussion about “middle man coding”

1:27 Michael talks about zipping and un-zipping

1:27 Discussion about shopping cart

1:28 Mentor says security must not be left to the end

1:29 Michael asks about dynamic database searches

1:31 Lachlan talks about referencing questions

1:32 Discussion about cookies and having it all being done in one session

1:36 Ask lecturers about how many sessions are need for one test\*\*\*\*

1:37 Sam talks about deployment of a server online

1:38 Mentor talks about building a virtual machine

1:39 Mentor talks about how everything is virtualised

1:40 Mentor “Start coding”

1:41 Lachlan shows current progress

1:43 Mentor talks about meaningful errors

1:44 Meeting ends